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Digital Transformation in Online Gambling Prevention: Increasing the Role of the PKK in Strengthening Digital Education to the Community

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ABSTRACT

Digital transformation has had a diverse impact on people's lives, including the increasing prevalence of online gambling practices that cause social and economic problems. Online gambling among the younger generation is now also penetrating into the adult generation, more or less having a major impact on financial losses, and also has the potential to disrupt social stability and family welfare. Against the level of online gambling that is rampant in society today, efforts to prevent online gambling are essential. The Family Welfare Empowerment Movement Team (TP-PKK) has a strategic role as an institution that interacts directly with families and has an organizational structure that reaches down to the village level. Utilizing digital technology, PKK can function as an effective educational agent in socializing and increasing the digital literacy of the community regarding the negative impact of online gambling. This study employs a qualitative descriptive approach within the framework of normative legal research. The research materials consist of primary and secondary legal sources, as well as relevant policy and program documents, to gain an in-depth understanding of the PKK's contribution to disseminating information related to the prevention of online gambling. The study uses a normative legal approach supported by interviews, observation, and literature review to obtain an in-depth understanding of the PKK's contribution in disseminating information related to online gambling prevention. The results of this study are expected to provide policy recommendations as well as a digital education model that can be implemented on an ongoing basis by the PKK in order to increase public legal awareness of the dangers of online gambling. Thus, the utilization of digital technology by PKK is expected to strengthen preventive efforts in creating a family environment free from the negative effects of online gambling.

Keywords: Digital Transformation; Online Gambling; Family Welfare Empowerment; Digital Education

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INTRODUCTION

Digital transformation, which introduces the use of digital technology as an internal part of our lives, is changing the way we interact, work and even view the world. This digital transformation is pervasive in various aspects, ranging from communication, economy, to social interaction. However, this change in technology not only has a positive impact on society as well, but also brings negative consequences that we need to be aware of.

One of the tangible manifestations that can be seen from the dark side of digitalization transformation is the increasing prevalence of online gambling practices and online gambling promotions. Online gambling among the community is currently not only carried out by the younger generation, but has also penetrated into the adult age group, so it has become a serious problem issue and needs more attention from the government(Marpaung et al., 2024) .

The repercussions of this activity range from financial loss to psychological distress to family disharmony. Many individuals caught up in the online gambling cycle experience economic hardship due to the loss of large sums of money, which can eventually lead to poverty, debt and even crime. Online gambling can also damage the moral ethics of society, and it doesn't stop there. The case of online gambling promotion, which was carried out by several parties on the TikTok platform, Instagram and the website emphasizes that online gambling is increasingly threatening among the public.

This phenomenon has become a serious concern in various countries including Indonesia, this is due to the easy access to the internet and digital devices that cause gambling to become more massive and difficult to control. The government has strongly appealed to the importance of protecting themselves and those closest to them from the dangers of online gambling, hoping for the cooperation of the entire community to minimize the occurrence of online gambling practices(Fanani & Tritasyah, 2023) . Overcoming crimes related to online gambling is not only the task of the government, but requires collaboration with all parts of society, disrupting social stability, and causing complex legal problems.

The Minister of Communication and Information Technology (Menkominfo) explained that the Indonesian population involved in online gambling cases currently reaches 4 million people. This number is currently dominated by people with the age group of 30-50 years. In 2024, data from the Financial Transaction Reports and Analysis Center (PPATK) showed that 197,054 Indonesian children were addicted to online gambling. the data was obtained from reports that children who were addicted to online gambling were aged 11-19 years(Yusril Irza et al., 2022).

Facing the phenomenon of online gambling, which is currently rampant in the community, effective and sustainable prevention efforts are needed. One party that has the opportunity to play an important role in efforts to help overcome online gambling cases in this case is the Family Welfare Empowerment Team (TP-PKK). PKK is an organization that has a wide reach down to the village level that has direct proximity to the community, especially families(Sirait et al., 2024). As an institution that interacts directly with families and has an organizational network that reaches down to the village level, PKK has a big role to play as an effective educational agent in the community(Shalfiah, 2013) .

PKK can be an agent of change in increasing community digital literacy and socializing the dangers of online gambling(Serah Yenny Aman et al., 2026). Utilizing digital technology in educating and socializing the dangers of online gambling is a strategic step that can be taken by PKK. Utilizing existing digital platforms, PKK can provide information that is more widely and easily accessible to the public regarding the negatives of online gambling, as well as ways to prevent it. The implementation of digital transformation in the role of PKK is expected to increase the effectiveness of the organization in carrying out its function as a driving force for family welfare and community empowerment.

This research seeks to analyze how digital transformation can increase the effectiveness of PKK in online gambling prevention efforts through digital education. Through analyzing the PKK's strategic role in disseminating information related to online gambling. This research is expected to provide recommendations for a policy that can be implemented in a sustainable manner to increase legal awareness and digital literacy of the community. With this research, it is hoped that all parties involved can work together to minimize the threat of online gambling and improve the welfare of families and society at large.

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METHODS

This study employed a normative legal research design to examine digital transformation in strengthening the role of the Family Welfare Empowerment Team (PKK) in preventing online gambling through community-based digital education. The study focused on the analysis of legal frameworks, public policies, PKK program documents, and relevant scholarly literature concerning online gambling prevention, legal and digital literacy, family-based prevention, and the use of digital technology for public legal education. The research applied statutory and conceptual approaches to examine the legal basis of online gambling prevention and to construct the role of PKK within a community-based digital legal education framework.

Research Design and Sample

The study used a qualitative descriptive approach within a normative legal research framework**.** The research materials consisted of primary and secondary legal materials and relevant policy and program documents. Primary legal materials comprised applicable laws and regulations concerning online gambling, electronic information and transactions, child and family protection, and other relevant legal provisions. Secondary legal materials included scholarly journal articles, books, research reports, and academic literature related to legal awareness, legal empowerment, digital literacy, digital transformation, family resilience, and community-based prevention. The study also examined relevant policy and program documents of PKK, particularly the Child and Adolescent Care Program in the Digital Era (Pola Asuh Anak dan Remaja di Era Digital/PAAREDI) and its related initiatives. All research materials were collected through documentary and literature review**.** This study did not involve respondents, interviews, observations, surveys, personal data, or other forms of empirical data collection.

Measures and Data Analysis

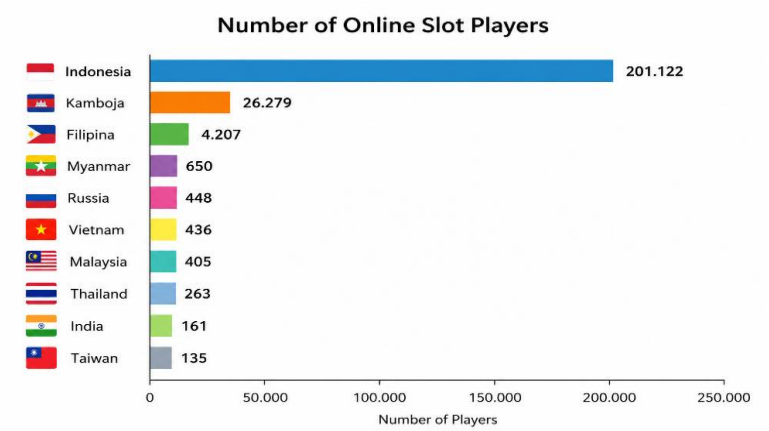
The legal, policy, and scholarly materials were systematically identified, classified, and organized according to the main themes of the study: digital transformation, online gambling risks and regulation, legal and digital literacy, family-based prevention, and the strategic role of PKK**.** The materials were analyzed qualitatively using descriptive and interpretative legal analysis**.** The analysis was conducted by examining the relationship between the applicable regulatory framework, the preventive and educational functions embedded in PKK and PAAREDI programs, and the potential use of digital technology as a medium for community legal education. The findings were then synthesized to formulate policy recommendations and develop a conceptual framework for a sustainable PKK-based digital legal education model aimed at strengthening family and community capacity to prevent online gambling. As this study was entirely normative and qualitative, no statistical testing or software-based quantitative analysis was employed**.**

RESULTS

Digital transformation has brought significant impacts in various aspects of life. Digital transformation 4.0, known as the Fourth Industrial Revolution, refers to the application of digital technology in various aspects of human life which has a significant impact on the economic and social sectors(Oktareza et al., 2024) . Facing the emergence of digital transformation, although it brings many benefits, digital transformation also brings a crucial challenge. Challenges such as digital inequality, cybersecurity and the need for new skills in the workforce(Nur'aini et al., 2023) .

The number of internet users in Indonesia has increased to 54.68% of Indonesia's 262 million population, of which 87% are active users of chat and 74.84% are active users on social media, and around 1.86% of internet users in Indonesia are involved in online gambling(Nurhayati et al., 2021) . In 2024 the highest internet penetration rate was in the Millennial youth group at 93.17% who tended to use the internet because it was to relieve boredom, communication and other activities that could cause risks such as online gambling activities. The presence of digital transformation has led to an increase in online gambling practices due to the development of Science and Technology, which cannot be stopped. APJII(Asosiasi Penyelenggara Jasa Internet Indonesia, 2024)

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Source by: the Indonesian Ministry of Communication and Informatics (Komdigi)

Figure 1. Number of online slot players across countries

Based on the data listed in the figure above, it can be explained that Indonesia is ranked first in the number of slot gambling players with a figure reaching 201,122 players. This figure is significantly higher compared to the other countries on the list. The second rank is occupied by Cambodia with 26,279 players, followed by the Philippines with 4,207 players. Other countries such as Myanmar, Russia, Vietnam, Malaysia, Thailand, India and Taiwan have significantly fewer players. This data indicates that Indonesia has a very high participation rate in online gambling, especially in slot games.

DISCUSSION

Currently, the issues associated with online gambling are not only due to the problems of online gambling users but also in the case of online gambling promotion. The presence of digital transformation has facilitated the spread of gambling promotions through various platforms, including websites and social media. The high intensity of exposure to gambling advertisements in the digital world such as Instagram, YouTube, and Facebook has the potential to increase the interest of adolescents to engage in online gambling activities(Tama, 2023).

One of the reasons why online gambling promotion can affect both the younger and older generations is the low level of legal literacy among them(Annisa Laras et al., 2024) . Most of the younger generation does not have an adequate understanding of online gambling as an unlawful act with potential criminal consequences, nor does the non-younger generation. Their lack of legal literacy makes them more vulnerable to the influence of online gambling promotions disseminated through public figures on social media, without realizing the legal and social risks that can arise from engaging in such activities. To address the negative impact of online gambling promotions, it is imperative to improve digital and legal literacy among the public.

The practice of online gambling cases in Indonesia is still not fully resolved because of the Indonesian government's policy which can be said to be not firm in its efforts to eradicate online gambling. The lack of consistent policies makes online gambling players, both gambling developers, gambling marketing increasingly free to run their business. So that users or online gambling players who still have low legal awareness of this online gambling, have the potential to get big losses from it (Sitanggang et al., 2023) . This online gambling can cause financial problems, addiction, and other social problems. The high participation rate in Indonesia may indicate a social problem in the community that needs to be addressed.

Provisions concerning electronic content related to online gambling are regulated under Law Number 11 of 2008 concerning Electronic Information and Transactions, as amended, most recently by Law Number 1 of 2024 on the Second Amendment to Law Number 11 of 2008. Article 27 paragraph (2), read together with Article 45 paragraph (3) of the amended ITE Law, prohibits intentionally and without right distributing, transmitting, or making accessible electronic information or documents containing gambling content. The applicable penalty is imprisonment for a maximum of 10 years and/or a fine of up to Rp10 billion (Widhiatanti & Tobing, 2024). The provision should be distinguished from the separate criminal provisions governing persons who participate in gambling under the Criminal Code. This legal framework supports prevention

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education that explains the risks of online gambling and the legal consequences of distributing or facilitating access to gambling content.(Bonifacius Raya Napitupulu, 2023) (Hafida Aristya Arditha, 2023)

Other provisions concerning the prohibition of gambling are stipulated in Law Number 1 of 2023 on the Indonesian Criminal Code (KUHP). Article 426 criminalizes, among other acts, offering or providing opportunities for gambling without a permit, participating in a gambling enterprise, or making gambling-related activities a livelihood. Meanwhile, Article 427 addresses individuals who use opportunities to gamble that are provided without a permit. These provisions demonstrate that the National Criminal Code establishes criminal liability for both those who facilitate or organize unauthorized gambling and those who participate as players (Sulthanah & Ginting, 2025) . In the context of online gambling, these provisions should be read in conjunction with the relevant provisions of the Electronic Information and Transactions Law (ITE Law) governing the distribution or accessibility of electronic content containing gambling.

In this case, regulations or policies governing online gambling cases already exist, but indeed in dealing with this there are challenges where law enforcement and supervision of digital platforms are still developing. So that extra work needs to be done not only by the government but also the community in monitoring and preventing the spread of online gambling in the surrounding environment. The increasing number of online gambling cases in Indonesia requires a more effective and sustainable prevention strategy. In addition to the role of the government and law enforcement agencies, community organizations also have a major contribution to make in addressing this problem. The phenomenon of online gambling cases poses serious challenges that threaten social welfare, especially because of its far-reaching impact on individuals and families. Seeing this situation, the Family Welfare Empowerment (PKK) Team has great potential to play a role as the front guard in educating the public about the dangers of online gambling.

PKK is a community-based organization that accommodates women's participation in efforts to improve family welfare. Family welfare is the main focus of this organization, considering that the family is the smallest social unit that has a strategic role in supporting the success of development and the implementation of various government programs(Rawati & Gunawan, 2023) . PKK has an important role in building public awareness regarding the dangers of online gambling. Through its organizational structure spread across various regions, PKK can take a community based approach to deliver education about the negative impact of online gambling.

As an organization that has a wide reach down to the village level, PKK plays an important role in disseminating information related to the dangers of online gambling to the community. This strategic role allows PKK to provide more in-depth education, especially to families as the smallest unit in the community(Rantung et al., 18 C.E.) . In the era of digital transformation, the use of technology is one of the effective steps in increasing public awareness of the negative impacts of gambling.

Through the use of various digital platforms, PKK can disseminate information more widely and efficiently. In today's digital era, social media plays an important role in disseminating information quickly and widely. Therefore, PKK can utilize platforms such as Facebook, Instagram, and WhatsApp as a means to disseminate information about the dangers of online gambling. Interesting and educative digital campaigns can be made in the form of short videos, infographics, or stories of experiences from victims of online gambling which are then disseminated through social media(Intansari et al., 2024) . In this way, the public can more easily understand the negative impact of online gambling and get information on how to avoid it.

The model proposed by these researchers can be integrated into the existing PAAREDI (Child and Adolescent Parenting in the Digital Age) framework under the PKK's Pokja 1, which focuses on character development and parenting in the digital age. Online gambling prevention can be added as a key learning topic within PAAREDI activities. This integration aligns with the program's emphasis on helping parents guide children and adolescents in responding responsibly to digital opportunities and risks.

In practice, the TP PKK at the provincial, city, and village levels can prepare short training modules for their cadres. These training modules cover the forms that online gambling advertisements and affiliate promotions take on social media; the risks of financial loss, addiction, and family conflicts; the laws prohibiting such activities; and the steps needed to report content suspected of being linked to online gambling. Pokja 1 can then train cadres through short workshops and provide ready-to-share materials such as infographics, short videos, discussion prompts, and a simple family digital safety agreement. Cadres can then deliver this material

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through existing PAAREDI meetings, parenting discussions, PKK meetings, and WhatsApp groups, using accessible language and examples relevant to local families.

This implementation can be supported through coordination with schools, local government offices, digital literacy educators, child protection services, and law enforcement or other competent agencies to ensure accurate referral information. A simple monitoring format can track the number of training sessions, the families reached, the distribution of educational materials, and participants' understanding before and after the sessions. These are proposed implementation and monitoring steps, not findings from this normative study; their feasibility and effectiveness must be assessed through future empirical research.

In addition to digital campaigns, family-based approaches must also be strengthened in the effort to prevent online gambling(Fillia Rossa et al., 2024) . In this case, PKK can play a role in educating parents on the importance of supervising their children's internet use. Many cases of online gambling addiction stem from a lack of parental supervision of their children's digital activities(Ode et al., 2022) . Therefore, PKK can organize discussion sessions and seminars that discuss how parents can control the use of gadgets and the internet in the family, as well as how to effectively educate children about the dangers of online gambling.

To strengthen public understanding, PKK can also hold regular seminars or discussions with experts in the digital and psychology fields. By presenting competent speakers, the community can better understand the psychological impact of online gambling addiction and get the right solutions to overcome these problems. These discussions can also be a platform for people to share their experiences and get support from the community in facing challenges related to online gambling.

In order to expand the reach of education, PKK can develop a digital-based education module that can be accessed by the community at large. This module can contain information on how to recognize online gambling sites, the negative impact of online gambling on social and economic life, and preventive measures that can be taken. This module can be provided in the form of e-books, video tutorials, or interactive websites that can be accessed for free by the community.

Building a digital literacy community is also a strategic step that can be taken by PKK. This community can act as a discussion group in various regions that focuses on increasing public awareness of the dangers of online gambling. Through this community, people can share information, discuss prevention strategies, and provide moral support for those who are trying to get out of the online gambling trap(Soesilo et al., 2025) . With this community, it is hoped that awareness of the importance of digital literacy can spread more quickly and be accepted by the wider community(Isabella et al., 2023) .

CONCLUSION AND IMPLICATIONS

Based on the results of the discussion above, it can be concluded that digital transformation has a significant impact on various aspects of people's lives, including the increasing practice of online gambling in Indonesia. Based on available data, Indonesia is the country with the highest number of slot gambling players compared to other countries. This shows that online gambling has become a serious social problem and requires more attention in its prevention efforts.

To overcome this problem, strategic steps are needed that involve various parties, including the government, the community, and social organizations such as the Family Welfare Empowerment Team (PKK). PKK has a very strategic role in improving the legal and digital literacy of the community, especially in educating families about the dangers of online gambling.

Through the use of digital media, organizing seminars, and community-based campaigns, PKK can contribute to building public awareness of the negative impacts of online gambling. In addition, family-based approaches must also be strengthened to ensure stricter supervision of internet use by children and adolescents. With a good synergy between strict regulations and active community participation, it is hoped that online gambling cases in Indonesia can be reduced, creating a healthier digital environment free from illegal gambling activities.

Limitations and Future Research

This study is primarily normative and descriptive, and the manuscript does not report a defined sample, quantitative effect estimates, or a formal evaluation of a PKK digital education intervention. Future research should empirically test the proposed PKK-based digital education strategy across different community

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settings, assess changes in legal and digital literacy, and evaluate the effectiveness and sustainability of family- and community-based online gambling prevention programs.

DECLARATIONS

Ethics approval: Ethical approval was not required for this study because it employed normative legal research based exclusively on the analysis of legal materials, legislation, policy and program documents, and relevant scholarly literature. The study did not involve human participants, personal data, experiments, or empirical data collection.

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Author contributions: Serah, Yenny Aman initiated the research ideas, instrument construction, collected and analyzed data, prepared the manuscript and the final draft. Sirait, Resmaya Agnesia provided materials and data for the research as well as designed the methods reviewed the research ideas, literature review, analysis data and the final draft, Setiawati, Rini reviewed the research ideas, literature review, analysis data and the final draft.

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